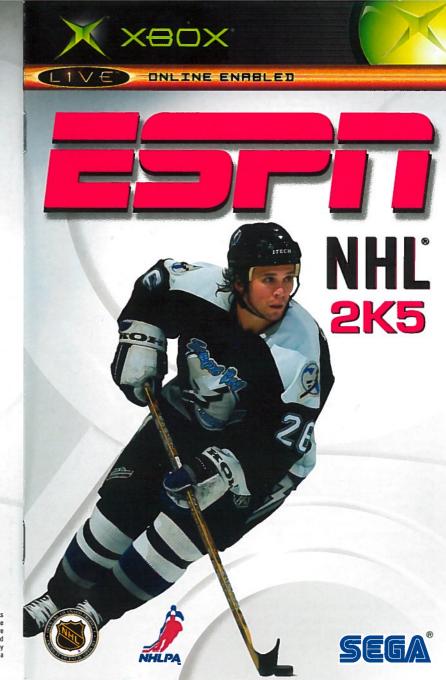
# CHECK OUT THE 2K5 LINEUP



www.espnvideogames.com

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### **SAFETY INFORMATION**

### **About Photosensitive Seizures**

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting farther from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Other Important Health and Safety Information The Xbox Instruction Manual contains important health and safety information that you should read and understand before using this software.

### **Avoid Damage to Your Television**

Do not use with certain televisions. Some televisions, especially front- or rear- projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of gameplay may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be played safely on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played safely on your set.

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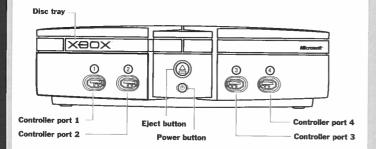
This game is presented in Dolby Digital. Connect your Xbox to a sound system with Dolby Digital technology using a digital optical cable with an Xbox Advanced A/V Pack or Xbox High Definition A/V Pack. Select "Dolby Digital" in the Dashboard menu of the Xbox to experience the excitement of surround sound.

### **TABLE OF CONTENTS**

Using the Xbox
Using the Xbox Controller3
Control Summary 6
Classic Controls 6
Intermediate Controls12
Advanced Controls 15
Xbox <i>Live</i> ™
ESPN NHL 2K5 Credits23

## **USING THE XBOX VIDEO GAME SYSTEM**

- Set up your Xbox® video game system by following the instructions in the Xbox Instruction Manual.
- 2. Press the power button and the status indicator light will light up.
- 3. Press the eject button and the disc tray will open.
- 4. Place the ESPN NHL 2K5 disc on the disc tray with the label facing up and close the disc tray.
- 5. Follow on-screen instructions and refer to this manual for more information about playing ESPN NHL 2K5.



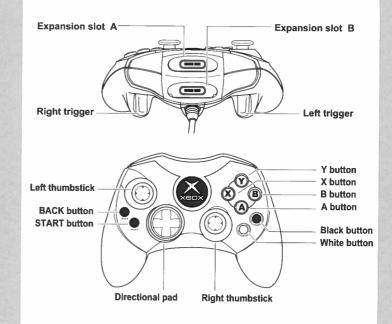
### Avoiding Damage to Discs or the Disc Drive

To avoid damage to discs or the disc drive

- Insert only Xbox-compatible discs into the disc drive.
- Never use oddly shaped discs, such as star-shaped or heart-shaped discs.
- Do not leave a disc in the Xbox console for extended periods when not in use.
- Do not move the Xbox console while the power is on and a disc is inserted.
- Do not apply labels, stickers, or other foreign objects to discs.

### **USING THE XBOX CONTROLLER**

- Connect the Xbox Controller to any controller port on the front of the Xbox console. For multiple players, connect additional controllers to available controller ports.
- 2. Insert any expansion devices (for example, Xbox Memory Units) into controller expansion slots as appropriate.
- 3. Follow on-screen instructions and refer to this manual for more information about using the Xbox Controller to play ESPN NHL 2K5.



### THE BEST GETS BETTER

Poised to defend its title as the #1 rated hockey video game, ESPN NHL 2K5 returns to the ice with the confidence of a seasoned veteran. Improved player control, lighting fast game play and an all-new fighting engine truly capture the feel and pace of NHL-caliber hockey. Online leagues, multi-player minigames and a deeper franchise mode, add endless replay value to an already robust lineup of features. With an exclusive ESPN presentation system -- including on-ice play-by-play from Gary Thorne and Bill Clement -- ESPN NHL 2K5 makes skating with the NHL's elite a reality!

### New key features:

- Deepest Franchise Mode Ever Worldwide scouting, enhanced minor league management and full coaching staff control delivers the ultimate franchise experience. The breakthrough Live Scouting System™ lets you watch prospective talent in action and run practice drills to learn more about their attributes.
- Party Mode An all-new Party Mode features dozens of multiplayer mini-games and challenges, to let your friends know who is the real "King of the Rink".
- Intense Contact Controls<sup>™</sup> A completely re-designed fighting engine offers Full-Movement Fighting – including grappling, dodging, grabbing, and multiple punch moves -- while improved checks and new contact moves help keep your opponent at bay.
- Always Online ESPN Videogames once again sets the standard for the online NHL experience. NHL 2K5 now includes online leagues and tournaments, a real time sports ticker that shows updates of other games in progress, and an advanced messaging system coupled with a buddy list that lets you keep in touch with your opponents at any time.

- The NHL's Elite The Dream Team Challenge pits you against a ladder of all-star teams hand-selected by the some of hockey's most colorful personalities.
- Expanded Skybox Deeper and more interactive than before, this season's Skybox features more than 150 unlockables; including more retro jerseys, remote outdoor locations and much more.

# CLASSIC CONTROLS OFFENSE

Faceoff (Classic, Intermediate, and Advanced)

Left thumbstick ......Aim pass

A ......Draw puck / Pass

B ......Control skater facing-off

X ......Switch user-controlled skater

**OFFENSE** - With Puck

Left thumbstick .......Move skater

Right thumbstick . . . . . . . Total Control Dekes (see below)

Directional pad ......UP: Switch forward lines, DOWN: Switch

defensive lines, LEFT or RIGHT: Change

strategies

+ Right trigger ......LEFT: Decrease aggression level, RIGHT:

Increase aggression level

(NOTE: Home/Away Lineup Changes must be set to Manual.)

**Left trigger** . . . . . . . . . Protect puck **Right trigger** . . . . . . . Speed burst

B ......Speed burst;

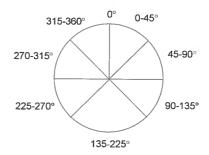
+ Right trigger . . . . . . . Deke (depending on situation)

White Button . . . . . . . . . . . Pass and Go

Black Button . . . . . . . . . Sidestep

### Coach's Tip - Total Control Dekes

You can perform a variety of special moves with the Right thumbstick. The chart below shows the move performed by moving the Right thumbstick in a given direction.



0-90° = Deke right

90-135° = Side-step right

135-225° = Full stop

225-270° = Side-step left

270-359° = Deke left

### Coach's Tip — Be Patient

Unless you're on a breakaway, allow your team time to regroup before entering the attacking zone. The more men you have inside your opponent's blue line, the better your chances at controlling the puck and setting up a quality shot. Try cycling the puck back and forth between your forwards and defensemen. This will create more opportunities to exploit any openings that may appear in the defense. Don't be afraid to bring the puck behind the net and switch it over to the other side of the zone. If you see a forward open in the slot or a defenseman ready to blast a slapshot from the point, get them the puck and let it rip. Patience and persistence will ultimately bring you the most success when on the attack.

### **OFFENSE** - Without puck Left thumbstick . . . . . . . Move skater Right thumbstick . . . . . . Intense Contact Controls + Right trigger ......Change aggression **Left trigger** . . . . . . . . . . . Grab puck from the air Right trigger ........Speed burst X .....One-Timer / Hook Black Button ........Sidestep Board Pinned (Classic, Intermediate, and Advanced) Left thumbstick . . . . . . Move skater **Penalty Shot** Left thumbstick . . . . . . Move Skater Left trigger . . . . . . . . . . Sidestep Right trigger ........Speed burst B ......Speed burst

DEFENSE
<b>Left thumbstick</b> Move skater
+ Left trigger
+ Right thumbstick Total Stick Control
Right thumbstickIntense Contact Controls
Directional padUP: Switch forward lines, DOWN: Switch defensive lines, LEFT or RIGHT: Change strategies
+ <b>Right trigger</b> LEFT: Decrease aggression level, RIGHT: Increase aggression level
(NOTE: Home/Away Lineup Changes must be set to Manual.)
Left triggerGrab puck from the air
Right triggerSpeed burst
A
BCheck/Push/Speed burst
X
YBlock / Dive (depending on situation)
Black Button Sidestep
White Button

## Goalie - Without Puck (Classic and Intermediate) Left thumbstick .......Move goalie **Directional pad** ........Change lines / strategies Left trigger . . . . . . . . . . . Best stance Right trigger ..........Position goalie **B** . . . . . . . . . . . . . . . . . Press and hold for check X .....Poke check / Dive Goalie - With Puck (Classic, Intermediate, and Advanced) Left thumbstick .......Move goalie Goalie - Holding Puck (Classic, Intermediate, and Advanced) Left thumbstick .......Move goalie B ......Drop puck X ......Drop clear Board Pin (Classic, Intermediate, and Advanced) Left thumbstick . . . . . . . Move skater X .....Push

Fighting (Classic, Intermediate, and Advanced)
ADuck / Avoid
<b>B</b> Shake off
XPunch
YUppercut
Right triggerGrab Right
Left triggerGrab Left
White ButtonTaunt
Black ButtonFake Punch
(NOTE: Fighting can also be controlled using the Right thumbstick.)

# INTERMEDIATE CONTROLS OFFENSE

Faceoff (see Classic Controls)

### **OFFENSE** - With Puck

Left thumbstick . . . . . . . Move skater

Right thumbstick . . . . . . Total Control Dekes (see description in

Classic Controls)

+ Left trigger . . . . . . . . . . . . Flip Puck Deke (for skilled

puckhandlers only)

Directional pad ......UP: Switch forward lines, DOWN: Switch

defensive lines, LEFT or RIGHT: Change

strategies

+ Right trigger . . . . . . . LEFT: Decrease aggression level, RIGHT:

Increase aggression level

(NOTE: Home/Away Lineup Changes must be set to Manual.)

Right trigger .........Speed burst

B ......Protect puck

farther your dump will go)

+ Right trigger . . . . . . . . . Hold Y to Deke / Release to shoot

Offense - Without Puck

Left thumbstick . . . . . . . Move skater

Right thumbstick . . . . . . Intense Contact Controls

Right trigger . . . . . . . . Speed burst

B .....Check

+ Left trigger . . . . . . . . . . . . Hook

X .....One-timer / Deflection

**Board Pinned** (see Classic Controls)

Penalty Shot

Left thumbstick . . . . . . . Move skater

Right trigger ........Speed burst

B ......Protect puck

+ Right trigger . . . . . . . . . . . Hold Y to Deke / Release to shoot

### **DEFENSE**

Left thumbstick . . . . . . . Move skater

+ Right thumbstick . . . . . Total Stick Control Right thumbstick . . . . . . Intense Contact Controls Directional pad .......UP: Switch forward lines, DOWN: Switch defensive lines, LEFT or RIGHT: Change strategies + Right trigger . . . . . . . LEFT: Decrease aggression level, RIGHT: Increase aggression level (NOTE: Home/Away Lineup Changes must be set to Manual.) Right trigger . . . . . . . . Speed burst B ......Check/ Push X ......Shoot loose puck + Left trigger . . . . . . . . . . Poke dive Black Button . . . . . . . . . . . Shot block / Knee drop + Left trigger . . . . . . . . . Select goalie (with Goalie Control

on MANUAL)

Goalie - Without Puck (see Classic Controls)

Goalie - With Puck (see Classic Controls)

Goalie - Holding Puck (see Classic Controls)

Board Pin (see Classic Controls)

Fighting (see Classic Controls)

# ADVANCED CONTROLS OFFENSE:

Faceoff (see Classic Controls)

OFFENSE -	With puck	
-----------	-----------	--

Left thumbstick .......Move skater

**Right thumbstick** . . . . . . Total Control Dekes (see Classic Controls)

+ **Left trigger** . . . . . . . . . . . Flip Puck Deke (for skilled puckhandlers only)

Directional pad .......UP: Switch forward lines, DOWN: Switch defensive lines, LEFT or RIGHT: Change

strategies

+ Right trigger . . . . . . . LEFT: Decrease aggression level, RIGHT:

Increase aggression level

(NOTE: Home/Away Lineup Changes must be set to Manual.)

Right trigger . . . . . . . . Speed burst

 $\boldsymbol{B}$  ......Protect puck

(when hear opponents

X ......Wrist / Snap shot

+ Left trigger . . . . . . . . . Slap Shot

farther your dump will go)

+ Left trigger . . . . . . . . . . Slap Dump

OFFENSE - Without Puck
Left thumbstickMove skater
Right thumbstick Intense Contact Controls
(any direction)
Directional padChange lines / strategies
+ Right trigger
Right triggerSpeed burst
A
+ Left trigger
<b>B</b>
+ Left trigger
XOne-timer / Deflection
Y Poke check
Black Button
+ <b>Left trigger</b> Select goalie (with Goalie Control on MANUAL)
White Button
Board Pinned (see Classic Controls)
Penalty Shot
Left thumbstick Move skater
Right triggerSpeed burst
BProtect puck
+ Left trigger Hold B to Deke / Release to shoot
XWrist / Snap shot
+ Left trigger Slap shot

Left thumbstick Move skater  + Left trigger Skate backwards  + Right thumbstick Total Stick Control  Right thumbstick Intense Contact Controls
Directional pad
Increase aggression level
(NOTE: Home/Away Lineup Changes must be set to Manual.)
Right triggerSpeed burst
A
XShoot loose puck
+ Left trigger
White ButtonGrab puck from the air

**DEFENSE** 

### Goalie - Without Puck

A .....Change skaters

X ......Priess and note for the

+ Left trigger . . . . . . Dive poke

Y ......Save / Best stance

+ Left trigger . . . . . . . . . . . . . . . . . . Stacked pads stance

Goalie - With Puck (see Classic Controls)

Goalie - Holding Puck (see Classic Controls)

Board Pin (see Classic Controls)

Fighting (see Classic Controls)

Take NHL 2K5 Beyond the Box

Xbox Live™ is a high-speed or broadband Internet gaming community where you can create a permanent gamer identity, setup a Friends List with other players, see when they're online, invite them to play, and talk to them in real-time as you play.

### Downloadable NHL 2K5 Content

If you are an Xbox *Live* subscriber, you can download the very latest content (such as updated player rosters) to your Xbox console.

### Connecting

Before you can use Xbox *Live*, you need to connect your Xbox console to a high-speed or broadband Internet connection and sign up for the Xbox *Live* service. To determine if Xbox *Live* is available in your region and for information about connecting to Xbox *Live*, see www.xbox.com/connect.

### Online Sign In

### To create a user account:

- Highlight NEW ACCOUNT and press A. You will be taken to the Xbox Dashboard.
- Follow Xbox Live Instructions to create a new account.

### To use an existing user account:

- Move left or right on the Left thumbstick to highlight the desired user account name.
- Press A.
- If the account has a Passcode, enter it.

### To join as a guest:

 After the account holder has selected his account, highlight PLAY AS GUEST and press A.

To advance, press START.

### **XBOX LIVE MENU**

### Quick Match

Quick Match is the fastest way to challenge an opponent. It is intended for players to easily find and enter a game. When you select Quick Match, you will automatically challenge another user to a game. If they accept the challenge, the Team Select screen will appear.

### OptiMatch

The OptiMatch screen allows you to define what type of game you want to play.

- Press A or Y to cycle forward or backward through the game types: Exhibition, Battle Mode, Mini-Rink, Skills, and Don't Care.
- Press START to find the available matches under that Game Type. The Match List screen should appear.

(Note: If you challenge another player to a game, you will play the game with the settings they selected.)

(Note: If you'd like to practice your skills a bit before playing games that count towards your standing, start in a Non-ranked Game.)

### Online Gamefinder

The Online Gamefinder screen is where you challenge other players to an Online Game.

### To challenge another user to a game:

- Highlight another user's match and press A.
- If the other user accepts, you will advance to the Team Select screen. If you and your opponent both have an Xbox Communicator headset, The Headset Icon will appear on the screen; you will now be able to use voice chat to communicate with one another.

### If another user challenges you to a game you've created:

- To accept the challenge, press Y. The challengers name will highlight.
- To accept the challenge, Press the A button when challenger's name is highlighted.

### To ask someone to be your friend:

- Play a game against them, select Online Desk, Players/Friends, scroll to Players, highlight the player's name and press A.
- Select INVITE TO BE YOUR FRIEND and press A.
- or -
- Go to the Xbox Dashboard; select Xbox Live; select Account Management; select your account; select Friends; highlight ADD FRIEND and type in their name.

### Create a Match

Use this screen to create a game with the options you desire. Press A or Y to move forward or backward through the options.

• Game Type: Exhibition (Default), Battle Mode, Skills, Mini-Rink and - Pick the game type you wish to play.

### Leagues

Want to play a tournament or an entire season of NHL hockey? In the Leagues menu, you can select to create or join a Tournament or Season.

### Online Desk

The Online Desk contains several features that allow you to see and send ESPN NHL 2K5 information as well as adjust your own game types and options.

### Players / Friends

Players / Friends allows you to add preferred opponents to a list for future games of ESPN NHL 2K5. All management of your friends list can be found here.

### **ESPN Messaging**

Send and receive emails from your friends as well as receive league notifications.

### **Online Options**

The options menu contains personal settings for while you are on Xbox Live.

### Leader Boards

The Online Leader Board screen displays the online player rankings for each mode except Unranked games.

### **Latest News**

The Latest News screen gives you all the latest news pertaining to ESPN NHL 2K5 Online.

### Downloads

The Downloadable Content screen allows for the latest NHL rosters to be downloaded onto the Xbox console, in order keep your game up to date with the pros. Highlight an update and press A to download the rosters.

### Sign Out

Select Sign Out to log off of the Xbox Live network and return to the Main Menu.

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"Fair Is Fair"

When All is Said and Done Courtesy of From Satellite Songs,

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Universal Records

www.FromSatellite.com

### From Satellite

"Mouth"

When All is Said and Done Courtesy of From Satellite Songs.

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Calcutta

"Consciously Unconscious"

The World Alone

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Panicker, Sharma, and Umeda www.CalcuttaMusic.com

### Calcutta

"Get Away"

The World Alone

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### Calcutta

"Driving On"

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### Calcutta

"The World Alone"

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### Burn The 8 Track

"In Full Return"

The Ocean

Courtesy of Magic Arts Publishing

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### Burn The 8 Track

"Two Worlds Apart"

The Ocean

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### Silent But Deadly

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### Silent But Deadly

"Playoff Moustache"
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### Silent But Deadly

"Givin' 'Em Lumber"

©2004, Silent But Deadly: Dunable and Azad

### Heads Up

"All I Need"

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Dunable, Altomare, Spero, and
Burbidge

### Heads Up

"A.R.H."

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Burbidge

### Heads Up

"Picture Perfect"

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### Concept

"Gothic Voices"
Courtesy of Water Music Records
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### Concept

"Evolution!"
Courtesy of Water Music Records
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### Concept

"Eternal Life"
Courtesy of Water Music Records
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### Phil Ranelin

"Sounds From the Village"
Remixes
Courtesy of Phillran Music (BMI)
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### Recliner

"Making a Friend"
Courtesy of Poison Pen Records
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Evans, and Carney

### Recliner

"All Pleasure"
Courtesy of Poison Pen Records
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### Recliner

"Bonus Track"
Courtesy of Poison Pen Records
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### Trans Am

"Play in the Summer" Redline Courtesy of Thrill Jockey Records ©2000, Trans Am/Bethesda Music (ASCAP)

### The Ultimate Lovers

"Rock and Roll Fight"
Rock and Roll Fight EP
Courtesy of The Ultimate Lovers
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### Halfway to Gone

"Turnpike"
Halfway to Gone
Courtesy of Small Stone Records
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Records (ASCAP)

### Halfway to Gone

"King of Mean"
Halfway to Gone
Courtesy of Small Stone Records
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Records (ASCAP)

### Novadriver

"Void"
Void
Courtesy of Small Stone Records
©2001, Novadriver/Astrophonic
(ASCAP)

### Grinder

"Everything"
Gotta Keep Movin'
Courtesy of Red Line Records
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### Grinder

"All That I Want" Gotta Keep Movin' Courtesy of Red Line Records ©2002, Grinder/Astrophonic (ASCAP)

### Grinder

"No Fun" Gotta Keep Movin' Courtesy of Red Line Records ©2002, Iggy and the Stooges

Special Thanks to Paul Courselle and Never Look Back for additional Arena Rock Music.

A&R / Music Supervision: Tim Rosa Please email <trosa@espnvideogames.com> for inclusion in future ESPN videogames

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